



2008 N.E.W. DIRT TRACK OPERATIONAL RULES

The rules and/or regulations set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for such events. These rules shall govern the condition of all events, and by participating in these events, all participants are deemed to have complied with these rules. NO EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM PUBLICATIONS OF OR COMPLIANCE WITH THESE RULES AND/OR REGULATIONS. They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury or death to a participant, spectator or official.

The division rep or race director shall be empowered to permit reasonable and appropriate deviation from any of the specifications herein or impose any further restrictions that in his opinion do not alter the minimum acceptable requirements. NO EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM SUCH ALTERATION OF SPECIFICATIONS. Any interpretation or deviation of these rules is left to the discretion of the officials. Their decision is final.

SCHEDULE

PIT SCHEDULE

- 3:30 pm - Pit gates open
- 5:00 pm - Late arrival after this time.
- 5:15 pm - Mandatory Drivers meeting.
- 5:45 pm - Opening ceremonies – National Anthem with parade lap.
- 6:00 pm - Racing starts.
- 5:30 pm - Pit gates close, (Must purchase pit passes at ticket booth under grandstands)

GRANDSTAND SCHEDULE

- 4:00 pm - Ticket booth* & Grandstands open
- * Closes at the start of the 4th feature

MEMBERSHIPS

Annual Memberships

- ALL DRIVERS must purchase an annual membership before participating.
- Pit crew members may purchase an annual membership.
- You are required to show your membership card every night.
- Last chance to purchase annual memberships will be September 1 of that race year.
- Destroyed, cards will be replaced at no charge. (Destroyed card must be turned in)
- Lost cards can be replaced at a \$5 charge.
- Annual membership runs from January 1 to December 31.
- Annual membership gives members the right to nominate, be nominated and vote at all club meetings and events

PIT PARKING

- Parking spots are reserved for the season on a first come first served basis.
- Existing reserved spots will be held until AFTER the January club meeting each year. After that time they will be considered available. If a driver is not going to use his spot he must notify the board so that spot can be re-rented.
- You must supply your own sign marking your spot.
- Drivers who do not purchase a reserved parking spot will be charged a \$5 clean up fee each week.
- 4 Cylinder's are exempt from parking fees

FEES

- Annual Club Membership Fee - \$10.00

Pits

- Weekly pit fee/dues (Daily Membership) - \$22.00
- Season Pit Pass \$396.00 (20 tickets for the price of 18) can use multiple punches each night
- Reserved parking fee \$50.00 Includes clean up fee
- Weekly clean up fee \$5.00 Deducted from payout

Grandstand

- Adult \$10
- Adult Season Pass - \$180 (20 tickets for the price of 18) can use multiple punches each night
- Seniors and Teens \$7
- Sr./Teen Season Pass - \$126 (20 tickets for the price of 18)
can use multiple punches each night
- 12 & Under Free with a paid adult

PIT ADMISSION

- Anyone entering pits must complete an insurance form and have 2008 Insurance Card with them.
- No Pets or children under 12 allowed in the pits, exceptions may be authorized by club officers for special tours and parade laps.
- Anyone entering a restricted area (pits) must be signed in under, and shall have the approval of, a car owner, driver, or club official to do so. (Insurance regulation requirements)
- You MUST be at least 12 years of age to enter the pit area.
- You MUST be at least 14 years of age to compete in Street Stock, IMCA Sport Mod & 4 Cylinder divisions.
- You MUST be at least 16 years of age to compete in IMCA and Late Model divisions.
- Minors (anyone under 18 years of age) must have an insurance Minor Release Form filled out completely, signed, and NOTARIZED. This must be on file with N.E.W. Dirt before admission to the pit area is allowed.
- Pit Pass/Wrist Band MUST be worn at all times or you will be removed from pit area.

DRIVER IS RESPONSIBLE FOR ANYONE SIGNING IN UNDER THEIR CAR.

- Any participant who fails to sign any release form or registration form will not be allowed to participate or will be disqualified and forfeit all points and money earned for the night.
- Anyone entering a restricted area must be signed in under, and shall have the approval of, a car owner and/or driver.
- The Driver / owner or both could be held responsible for any authorized personnel signed in under their race team
- Any person who has not been authorized by any driver, car owner, or track official to enter a restricted area shall be removed from the premises immediately and may be subject to further corrective action

RULES OF CONDUCT

- Any participant at any club function who assaults or threatens to do bodily harm to any track official, any persons serving under his/her discretion, club member, or customer, including verbal abuse, will be subject to any progressive disciplinary action deemed necessary to correct the immediate situation.
- All incidents must be reported the night of the event in writing to the Division Rep., if not available the report may be given to any Division Rep.
- All disciplinary actions will be reviewed by the Board. Any modifications to the disciplinary action will be given to the Division Rep. prior to the following race event.
- N.E.W. Dirt, Inc. reserves the right to enforce these Rules of Conduct to the best of their abilities at any given time, given the set of circumstances.

DISCIPLINARY ACTION

* Any persons in violation of the Seymour Speedway Track Operational Rules may be subject to the following progressive disciplinary action, depending on the severity if the incident:

- Verbal warning
- Written warning
- Suspension of racing privileges
- Ejection from track
- Legal action
- Any disciplinary action may also result in:
 - Loss of points and prize money
 - Loss of racing privileges from one race to one year
 - Loss of race contingencies for the year
 - Forfeitures up to \$2000.00
- All complaints and/or incident reports must go through the Division Reps.; the Division Reps. will collect information from all parties involved, and take any action deemed necessary to correct the situation. The Board will be available for 30 minutes after the races to review any incidents and/or action taken by the Division Reps.
- No incident will be acted upon without an official Incident Report, and/or written statement.
- All disciplinary actions will be reviewed by a minimum of 5 Board members. Any modifications to the disciplinary action will be given to the Division Rep prior to the following race event.

ALCOHOL & DRUG USE

- NO alcoholic beverages of ANY kind may be opened in the pit area until after the entire program is completed
- DRUG AND/OR ALCOHOL USE WILL BE TREATED PER Disciplinary Actions stated in this document.
- If caught, you will be IMMEDIATELY ejected from track premises.
***No Refunds, No Points, No Money**

HAZARDOUS WASTE & USED TIRES

- DUMPING PETROLEUM PRODUCTS ON TRACK PREMISES IS **STRICTLY PROHIBITED! !**
- Receptacles will be provided in the pit area for you to discard your used oil products.
- Anyone caught dumping on the track premises will be disqualified for the night and lose any and all points and contingencies accumulated to that point for the season.
- NO PIT OR ENTRY FEES OF ANY KIND WILL BE REFUNDED.
- NO disposing of tires of any kind will be allowed on the track premises.
- Only non toxic coolant is allowed.

AUTHORIZED / UNAUTHORIZED VEHICLES

- All unauthorized vehicles other then vehicles used for racing are not allowed to be used in the pits after the program has started
 - Authorized vehicles
 - Pre-approved by the Pres. or V. Pres. for the operation of the track
 - Personal vehicles* (*All Terrain vehicles, Golf carts etc.*)
 - *Does not include any personal cars or trucks.**
 - Permits are available at the gate
 - Can not be operated on the racing surface
 - Must be pre-approved by President or V. President
 - Permits
 - Vehicle must be registered with NEW Dirt
 - Vehicles must be operated in a safe manner
 - Operation must be slow and safe
 - Only can transport the amount of people the vehicle is designed to carry.
- *Any violation of these rules could result in a fine, permit privileges pulled, or both.**

HAULERS & LEAVING THE FACILITIES

- NO HAULERS will be allowed in the parking lot behind the Grandstands
- Following the racing program all car haulers / vehicles must leave out the back entrance.

SAFETY EQUIPMENT- ALL DIVISIONS

- Refer to individual division rules.
- Any time car is on the track, driver will have full safety attire on with belts fastened.

MUFFLERS

- ALL cars will be required to have an APPROVED OR CERTIFIED muffler installed and in working order on their car.
- Muffler must provide a decibel reading of 100 or less at 100 feet from the race surface. Failure to have muffler on your car or meet the limit will result in you not being able to compete!
- Make sure you come to the track legal. NO PIT OR ENTRY FEES OF ANY KIND WILL BE REFUNDED.

TIRES

- Must have 4 inflated tires on their vehicle at all times
 - Drivers will receive a black flag to make repairs
 - If on last lap will be scored in the back of the running pack (in front of lapped vehicles).

CAR NUMBERS

- All cars must have legible numbers on their vehicles
 - Single or double numbers.
 - Letters will not be allowed alone as a number
- Numbers must be located on the doors, roof and front and rear of car
 - Door numbers must be a minimum of 16 inches high
 - One 8" high, Capital, first letter of the last name may be used after the number.
- Numbers **MUST BE IN A CONTRASTING COLOR.** (*No Metallic Numbers*)
- Front numbers must be at least 6 inches high (All Divisions)
 - Located on Drivers side Headlight or Visor areas
- Roof numbers must be at least 16" high; if you have a 9 or 6 please put a line under it so it is readable from both sides of car. (Seymour, Oshkosh, and Luxemburg are all scored from the grandstand so if you only race those tracks please make the number readable from the passenger side of the car.)
- Numbers must be kept *Clean at all times!!!*

****You will be given one (1) warning to fix numbers deemed not appropriate by the scorers.**

Failure to make the necessary changes, YOU risk the chance of BEING MIS-SCORED. Any error due to lack of numbers or unreadable numbers will not be corrected.

SWITCHING CARS

- There will be NO car switching once a race has taken the green flag.
 - A different car may be used in driver's next event
 - Driver must start in the rear of that event.
- Notification
 - Notify the tower that you are switching cars and the car numbers
 - Notify the tower through the Scale or Lineup Official
 - Notify your Division Rep of the switch
- Numbers
 - **Use the number of the car that you are driving**
 - do not X out the number with tape
 - do not tape a number over the number

TRACK POINTS

- Track points remain with the driver, not with the car.

LINEUPS

- IT IS THE DRIVERS RESPONSIBILITY TO MAKE SURE YOUR CAR NUMBER IS ON THE LINEUP SHEET AT THE BACK GATE.
- Failure to do so will result in being placed at the rear of the heat lineups.

LATE ARRIVALS

- All late arrivals will be placed in the back of the first available heat or consy with the least amount of cars. Once they have qualified for the consy or feature, point average will be used.
- Late arrivals will not be eligible for any specialty races.

HOT LAPS *Time permitting

- Should only be requested if having a problem.
- Requests made prior to races, driver will be placed in rear of heat.
- After qualified for feature, driver will start in the rear.

HEATS

- Will be lined up using point averages for the season. Heats will be staggered according to the averages, with the highest average starting in the rear. First night will be lined up by the draw.
- Qualify through the heats for the feature. If a qualified car is disqualified, the next car in the finishing order will move into the transfer spot.
- IF YOU DON'T MAKE YOUR SCHEDULED HEAT RACE – YOU WILL BE AUTOMATICALLY PLACED IN THE Back of the CONSY RACE.
- Any driver not in their correct lineup when the white flag of the previous race is displayed will start that event from the rear. The balance of the field will crisscross.

LATE MODELS - Refer to Late Model rules.

MODIFIEDS, STOCK CARS, STREET STOCKS & SPORT MODS

- Up to 40 car field
 - 3 heats – top 5 cars make feature.
 - 4 heats – top 4 cars make feature.
 - 16 cars or less will run one consy – top 5 advance to rear of feature.
 - Over 16 cars – 2 consys will be run, top 2 advance to rear of feature.
 - Top 12 are inverted.
 - Over 40 car field
 - 5 heats – top 3 cars make feature.
 - 2 consys will be run – top 3 advance. Top 12 are inverted.
- *ADJUSTMENTS TO THESE PROCEDURES MAY BE MADE FOR SPECIAL EVENTS.

LAPS

<u>IMCA Sport Mod</u>	IMCA MODS	IMCA STOCK CARS	STREET STOCKS	4 Cyl
Heats – 8	Heats – 8	Heats – 8	Heats – 8	Heats – 8
Feature – 20	Feature – 20	Feature – 20	Feature – 20	Feature – 15

*Consys will be a minimum of 8 laps, plus 1 lap per car over 10 cars

TIME LIMITS

- Limits will be run on ALL events.
 - Heats will have an 8 minute time limit per race
 - Consys will have an 8 minute time limit per race, plus 1 minute per car over 10 cars
 - Features will have a 25 minute time limit per race.
- *RACES WILL BE SCORED COMPLETE AFTER LAPS OR TIME LIMIT IS UP.

CARS PER RACE

Consy races will be run when there are more than 24 cars entered to race in the class.

- LM, Mods, SC, SS, SM
 - Heats no more than 10 cars per race
 - Consys no more than 15 cars per race
 - Features no more than 24 cars per race
- 4 cyl
 - 3 Heats if over 30 total cars (number of cars to be split in thirds)
 - Consys no more than 19 cars per race
 - Features no more than 24 cars per race

ORIGINAL STARTS

- Lights out (guaranteed start).
- All cars must stay in line until GREEN.
- Front row cars pace the start together, moderate speed at the starting point.
- Front row given two (2) chances at a clean start, then sent to the rear of the starting field.

RESTARTS

- Any car not in their correct position when the Flagman gives the one lap signal will be sent to the rear of the lineup.
- If you jump start or pull out of line before the start you will be penalized two (2) spots for every car passed at first caution or at end of race if no cautions.
- All restarts, race leader will be single in the front row; all others will be double lined behind.
- NO jack-rabbit starts. If a car drops out, the line moves up.
- If a car is not in their correct position, and this causes a delay in the start for two (2) tries, car will be disqualified for that event.
- REMINDER: IF YOU CAUSE A DELAY IN THE RE-START OF A RACE TWICE, CAR IS DISQUALIFIED FROM THAT EVENT.
- If you must pit to correct a problem, you will lose your position and restart the event from the rear.
- Any car causing a caution, during a race will be sent to the rear of the lineup.
- During a restart, if car receives any assistance to restart, car goes to rear of pack.

SPIN RULES

- One completed lap will be construed as the lead car crossing the start/finish line.
- First unassisted spin prior to first completed lap you will be sent to the back of the pack. Second unassisted spin you will be disqualified.
- In multi car spins prior to first completed lap the car causing the spin goes to the back of the pack and the car/cars not causing or avoiding a spin will get their positions back.
- Any car spinning on their own after one (1) completed lap, once in their heat or twice in consy or feature will be disqualified from that event. Spins prior to the first completed lap will not be counted toward the completed lap spin rule.

TRACK WORKERS may not make repairs on vehicles they may inspect and inform the driver of the damage only.

PITTING

- All pit stops during the race must be performed in the designated areas only, if observed outside of the designated area you will be disqualified from that race.
- Cars on pit lane for any reason will rejoin the field at rear.
- During a race, ALL CARS WILL ENTER THE TRACK FROM THE SOUTH TRACK ENTRANCE (TURN 4), AND MUST LEAVE THE TRACK BY WAY OF THE NORTH TRACK EXIT (TURN 2).
- At no time will a car be allowed to drive in reverse direction of the race.
- DRIVER MUST USE PIT LANE IF THEY WISH TO RE-ENTER THE TRACK DURING A RACE. YOU MUST PULL OVER TO THE RIGHT AS MUCH AS POSSIBLE WHILE ON PIT LANE, AND SLOW DOWN – EXCESSIVE SPEED WILL BE SUBJECT TO DISCIPLINARY ACTION!
- If a car pulls off the track in turn four (4), the car is considered in the pits and out of the race.
- During a caution, all four (4) tires must be on the race surface.

LAPPED TRAFFIC

- Any vehicle lapped twice during a race can be disqualified.

COMMUNICATION WITH DRIVERS

- No two-way radios allowed in any car in any division.
- No Communications from Grandstands or pit area to driver via lights, signals, radios, cell phones etc.

DRIVER & PIT CREW REQUIREMENTS

- No one but the DRIVER is allowed on the track at any time during a race.
- Driver will be disqualified from the event if pit crews enter the track unless specified by track officials. DRIVER COULD LOSE ALL POINTS AND PAY FOR THAT EVENT.
- Driver must stay in car unless instructed by track official.
- If instructed to get out, must stay with car.
- If instructed, driver MUST go to the ambulance.

TRACK CALLS & DECISIONS

- Track calls will be called by the Flagman, with input from track spotters.
- No videos or personal observations will be considered.
- All official race results will come from the tower.
- Any discrepancies should be referred to Division Rep. before the start of the next scheduled racing program.
- Rep. may request an assistant at any time. The first option should be another Rep. and then to any other qualified individual.
- Flagman will be available ½ hour after races.

OFFICIAL RACE FINISH

- Determined by the number of laps completed. If a feature race continues longer than scheduled, the finish will be determined by the total laps raced when the checker is displayed.

COMPLETED FEATURE RACES

- Finished Race (Required laps in) - Full Points and Pay
- Time limit Race (Finished due to time limits, no required laps) - Full Points and Pay
- Called Race (circumstances beyond track or drivers control, safety, lights out, curfew etc.)
 - 50% of laps in, - full Points and Pay
 - Less than 50% laps in, - Even points and even pay for all drivers that qualified for race (This would include all drivers that Dropped out, DQ'ed, Pitted, Black flagged etc.)

FEATURE WINNER – allowed to take victory lap.

SCALING - ALL DIVISIONS* **This is the drivers responsibility, not the track officials.**

- All qualifying cars must go directly to the scale **Immediately** after the race or claim area
- Any car passing the scale and leaving the Scale officials sight will be Disqualified.
 - All invert cars plus one (1) must scale.
 - Top winners from the feature races
 - Top four (4) for IMCA & Late Model
 - Top five (5) For Street Stock
 - Any other cars as directed by track official

CLAIM AREA –

IMCA MODIFIED, IMCA SPORT MOD, IMCA STOCK CARS, STREET STOCKS, & 4 CYL

- Claim area will be inside the infield.
- Top 4 or 5 (depending on class) finishing cars must enter claim area between the cone and inside wall on the front stretch. (If car is involved in accident or rendered unable to report directly to claim area, car will be taken to claim area.)
- All cars must enter after cool down lap.
- If you are not sure of your finishing position, check with track official.
- You will be told by the division official if you need to enter claim area.
- If you should report to the claim area, and don't you Will Be Disqualified. No Exceptions.
- ANY top 4 or 5 car not reporting IMMEDIATELY to the claim area following the feature WILL BE DISQUALIFIED. You will NOT receive any points or money for the night.
- Claiming cars must report directly to claim area first, not scale.
- Claiming cars must enter under their own power.
- Non required cars entering claim area must make a claim or they will be charged a claim and fined \$100.
- Driver must remain in car.
- Claimed cars must be pushed from the infield to the scale.
- Once weighed, cars will be pushed from scale to holding area.
- Claimed car cannot be touched or moved from holding area until accompanied by BOTH a track representative and a representative of the claiming driver.
- Track rep and claiming rep will remain with car throughout engine removal.
- ANY claimed engines WILL BE PULLED IN A DESIGNATED AREA, ONLY.
- Cars in claim area can have one (1) pit crew member in the claim area. Enter infield by pit steward.

FLAGS

- GREEN FLAG – track clear for racing.
 - YELLOW FLAG – caution on track – slow down, hold positions; proceed to back stretch.
 - Debris on the track (all vehicles will keep their positions)
 - Any vehicle causing a caution on the last lap will be scored at the back of the running pack, even if they crossed the finish line in a higher position.
 - RED FLAG – STOP IMMEDIATELY. Accident on the track.
 - DO NOT RACE BACK TO THE START/FINISH LINE.
 - Wait for yellow flag then continue to the back stretch for lineups.
 - BLUE W/ YELLOW STRIPE FLAG - Move over flag – move to outside lane.
 - BLACK FLAG (CONSULTATION FLAG) – PULL OFF THE TRACK to be advised as to the reason for the flag.
 - **BLACK FLAG DOES NOT NECESSARILY MEAN YOU ARE DISQUALIFIED**
 - WHITE FLAG – ONE LAP TO GO. Once the lead car crosses the start/finish line for the white flag, and caution flag is displayed, the race is complete. All cars causing the caution will be scored to the rear of the finish order.
 - CHECKER FLAG- THE RACE IS FINISHED. Once the lead car crosses the start/finish line for the checkered flag, and caution flag is displayed, All cars causing the caution will be scored to the rear of the finish order.
- * NON COMPLIANCE OF THE FLAGS WILL RESULT IN DISQUALIFICATION FROM THAT EVENT.

PAYOFF

- Prize money will be available the following week in the pits near the food stand from 4:30 until 5:00 PM. Any unclaimed money will be available the following week. Any money NOT claimed for three (3) weeks will be turned into the clubs general fund. **IF YOU TAKE THE INITIAL GREEN FLAG IN THE CONSY, B-FEATURE OR FEATURE, YOU WILL HAVE PRIZE MONEYCOMING.** All positions pay. It is your responsibility to check.
- Heat races **DO NOT PAY**. Heats **ONLY** qualify for the feature.
- Points are awarded for Consys, B-feature and feature finishing positions. Points will determine club championships. A tie is a tie for the final point standings.
- **WORKERS** will be paid at the pit sign-in booth the first Sunday of the month. Checks must be cashed within 30 days.

ROOKIE CRITERIA

- Rookie candidates must complete the rookie application form.
- Must be first year in division at Seymour Speedway.
- Rookie of the division will be determined by total points at end of season.
- Rookies with no race car driving experience will receive first consideration.
- Rookies with prior race car driving experience in a different division or at a different track will be given consideration if there are no rookies without prior race car driving experience.

SPECIAL NOTE!!

DECISIONS AND INTERPRETATION OF THESE RULES BY TRACK OFFICIALS ARE FINAL AND BINDING WITHOUT EXCEPTION.

NON COMPLIANCE OF THESE RULES MAY RESULT IN LOSS OF POINTS AND/OR MONEY AND/OR CONTINGENCIES FOR THE NIGHT OR FOR THE SEASON, POSSIBLE FINES AND OR SUSPENSIONS MAY RESULT.

2008 CLUB OFFICERS, DIVISION REPS AND MEMBERS AT LARGE

PRESIDENT – Vern Doxtator, Home (920) 337-0208, Work (920) 833-2924

VICE PRESIDENT – Tom Schmidt 920-833-7130

TREASURER – Randy Wietor, 920-434-9126

SECRETARY – Hope Bruskiwicz, 920-639-6225

LATE MODEL REP John Lemere 920-869-1856

IMCA MODIFIED REP – Jon Ploeckelmann 920-445-1175

IMCA STOCK CAR REP – Dave Drownek 920-759-1491

STREET STOCK REP – Tim Rihm 920-984-3950

4-CYLINDER REP – Jasper Dregler 715-304-8934

IMCA SPORT MOD REP-

MEMBER AT LARGE – Harley Simon 920-833-0051

MEMBER AT LARGE – Dick Poquette, 920-869-1132



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